

ON CONNECTED $[g, f + 1]$ -FACTORS IN GRAPHS

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Let $G = (V(G), E(G))$ be a graph with vertex set $V(G)$ and edge set $E(G)$, and g and f two positive integral functions from $V(G)$ to $Z^+ - \{1\}$ such that $g(v) \leq f(v) \leq d_G(v)$ for all $v \in V(G)$, where $d_G(v)$ is the degree of the vertex v . It is shown that every graph G , including both a $[g, f]$ -factor and a hamiltonian path, contains a connected $[g, f + 1]$ -factor. This result also extends Kano's conjecture concerning the existence of connected $[k, k + 1]$ -factors in graphs.

1. Introduction

The graphs considered in this paper will be finite, undirected and simple. Let $G = (V(G), E(G))$ be a graph with vertex set $V(G)$ and edge set $E(G)$. Without ambiguity, we will often substitute G for $V(G)$ or $E(G)$. Let g and f be two nonnegative integral functions from $V(G)$ to $Z^+ - \{1\}$ such that $g(v) \leq f(v) \leq d_G(v)$ for all $v \in V(G)$. A subgraph F of G is said to be a $[g, f]$ -factor of G if F is a spanning subgraph of G such that $g(v) \leq d_F(v) \leq f(v)$ for each $v \in V(G)$. If $g(v) = f(v)$ for every $v \in V(G)$, we say the $[g, f]$ -factor of G to be an f -factor. For two constants a and b , if $g(v) = a$ and $f(v) = b$ for

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all $v \in V(G)$, then the $[g, f]$ -factor is called an $[a, b]$ -factor. Further, when k is a nonnegative integer such that $a = b = k$, then the $[a, b]$ -factor is called a k -factor. The $[g, f]$ -factor is called a connected $[g, f]$ -factor if it is connected.

The concept of connected factors was first proposed by M. Kano [6]. It is easy to see that the problem of whether a given graph G contains a connected $[g, f]$ -factor is NP -hard because a connected 2-factor is just a Hamiltonian cycle. It seems to us that the connected factor problem is an interesting research topic since it is closely concerned with hamiltonian problem and information networks.

In order to persuade that our result indeed extends Kano's conjecture [6], we need the following known theorems.

Theorem 1 ([7]). *Let G be a graph of order n . If the degree sum of each pair of nonadjacent vertices of G is at least n , then G is hamiltonian.*

Theorem 2 ([4]). *Let k be a positive integer, and G a graph of order n with $n \geq 4k - 5$, kn even, and minimum degree at least k . Then G has a k -factor if the degree sum of each pair of nonadjacent vertices of G is at least n .*

Theorem 3 ([5]). *If $k \geq 3$ is an integer and G is a connected graph of order n such that $n \geq 4k - 3$, kn is even, and G has minimum degree at least k and $\max\{d_G(u), d_G(v)\} \geq n/2$ for each pair of nonadjacent vertices u, v in G , then G has a k -factor.*

Theorem 4 ([2]). *If $k \geq 2$ and G is a graph of order n with minimum degree at least k , and with $n \geq 8k - 16$ for even n , and $n \geq 6k - 13$ for odd n , such that the degree sum of each nonadjacent pair of vertices of G is at least n , then for any Hamiltonian cycle C of G , G has a $[k, k + 1]$ -factor containing C .*

In 1993, M. Kano [6] presented the following two problems.

Problem 1 ([6]). Find sufficient conditions for a graph to have a connected $[a, b]$ -factor from known results on hamiltonian cycles and paths.

Problem 2 ([6]). Find sufficient conditions for a graph to have a connected $[k, k + 1]$ -factor.

Furthermore, he made the following conjecture.

Conjecture 1. Let k be a positive integer and G a graph of order n with $n \geq 4k - 5$, kn even, and minimum degree at least k . If the degree sum of each pair of nonadjacent vertices of G is at least n , then G has a connected $[k, k + 1]$ -factor.

Corresponding to the above conjecture and problems, M. Cai [1] has shown the following theorem.

Theorem 5. *Let k be a positive integer and G a connected graph of order n . If G has a k -factor F and, moreover, among any three independent vertices of G there are (at least) two with degree sum at least $n - k$, then G has a matching M such that M and F are edge disjoint and $M \cup F$ is a connected $[k, k + 1]$ -factor of G .*

It is easy to see that Theorem 5 implies that Conjecture 1 is true. Our main aim in this paper is to present a more succinct sufficient condition for a graph to have a connected $[g, f + 1]$ -factor. From Theorem 1 and Theorem 2, the graph G satisfying the conditions of Conjecture 1 contains both a hamiltonian path and a k -factor. Our main result in this paper is the following theorem.

Theorem 6. *Let G be a graph, and g and f two positive integral functions from $V(G)$ to $\mathbb{Z}^+ - \{1\}$ such that $g(v) \leq f(v) \leq d_G(v)$ for all $v \in V(G)$. If G has both a $[g, f]$ -factor and a hamiltonian path, then G contains a connected $[g, f + 1]$ -factor.*

Theorems 1 and 2 imply that our theorem indeed extends Conjecture 1. We will prove the conjecture by an algorithmic approach. The structure of this paper will be arranged as follows. In section 2, we will design an algorithm to find a connected $[g, f + 1]$ -factor. In section 3, we are going to prove the correctness of the algorithm.

2. Design of Algorithm

The graph under consideration in this section contains a $[g, f]$ -factor F and a hamiltonian path P . Intuitively, it seems to possibly find a connected $[g, f + 1]$ -factor which consists of a $[g, f]$ -factor F and some edges of a hamiltonian path P , whereas it is impossible to do so. Let us see the following example.

Example 1. The graph depicted in Fig. 1 contains a 2-factor F and a hamiltonian path $P = a_1a_2a_3xb_1b_2b_3yc_1c_2c_3zd_1d_2d_3$. The 2-factor F consists of five triangles which are drawn with thick lines. It is easy to check that this graph does not contain a connected $[2, 3]$ -factor which consists of F and some edges of P . Nevertheless, it contains a connected $[2, 3]$ -factor $(F - \{yz\}) \cup \{xa_3, yb_3, zc_3, zd_1\}$.

Notice that the deletion of the edge yz from F does not disconnect the component, i.e., the triangle xyz , of F . Such an edge will play an important role in the existence of a connected $[g, f + 1]$ -factor.

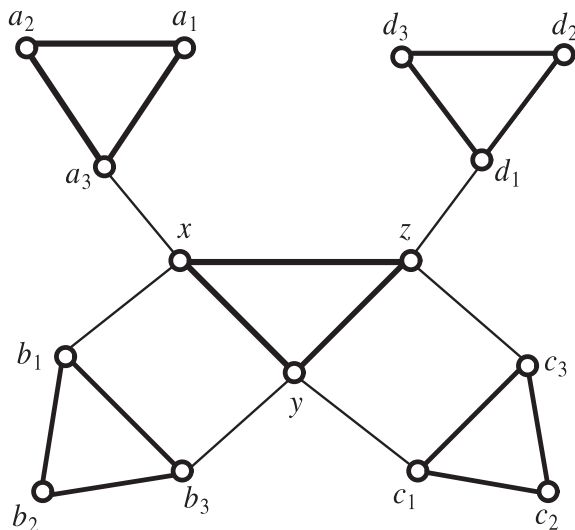


Fig. 1. A graph containing a 2-factor and a hamiltonian path

In general, the required connected $[g, f+1]$ -factor will be found concretely by an algorithm procedure. At any step of the algorithm, we have a current spanning subgraph and a current edge of P at hand, then we have to decide whether a current edge of P should be added to it and whether a specified edge of F should be discarded.

We are now going to design an algorithm to find a connected $[g, f+1]$ -factor. To do so, we first define some special symbols and terminologies. Let F be a $[g, f]$ -factor of G and $P_n = v_1 v_2 \cdots v_n$ a hamiltonian path of G . We use $P_k = v_1 v_2 \cdots v_k$ to denote a subpath of P_n . For a spanning subgraph B of G and a vertex x of G , by B_x we denote the component of B containing x . A vertex v_i is said to be *singular* if both its predecessor v_{i-1} (or v_i^-) and its successor v_{i+1} (or v_i^+) along the path P_n are not in F_{v_i} . If every vertex of a component of F is *singular*, we call the component *singular*. For a *singular component* C of F and an edge xy of C , if $C - \{xy\}$ is still connected then the edge xy is said to be a *friendly edge*, and the vertices x and y are called *friendly mutually*. As seen in [Example 1](#), the friendly edges will play an important role in the existence of a connected $[g, f+1]$ -factor. It is obvious that if $g \geq 2$ then every *singular component* C of F has a *friendly edge*.

We may assume that the $[g, f]$ -factor F of G is not connected or otherwise we have nothing to do. To begin with, we take one and only one *friendly edge* in each *singular component* of F , and color the edge and its endpoints with red color. Simultaneously, we color all the *nonsingular vertices* blue. If xy is a red edge, that is, x and y are *friendly mutually*, then we use \bar{x}

(resp. \bar{y}) to denote the vertex y (resp. x). Note that every singular vertex is either colorless or red, and all the nonsingular vertices are blue.

It is obvious that if every vertex of G is blue (nonsingular) then G has a connected $[g, f + 1]$ -factor. In fact, let $P' \subseteq E(P)$ be a set of edges connecting two distinct components of F , and then $F \cup P'$ is exactly a connected $[g, f + 1]$ -factor of G .

Spontaneously, readers may want to know the reason why we color those vertices. As seen at the above paragraph, it is easy to deal with all the blue vertices. For a red vertex, since the friendly edge incident with it can be discarded, both the two edges of P incident with it can be picked up without overloading the red vertex with degree. Of course, if we discard a friendly edge xy , we should ensure that at least one edge on P incident with x (resp. y) must be picked up when $g(x) = f(x)$ (resp. $g(y) = f(y)$) so as to avoid lack of degree. We will see later that the hardness of finding a desired connected factor lies in those singular vertices which are colorless. In the process of our algorithm, some other vertices will also be colored. We will see that those colored vertices will play an important role in both the description and the proof of the algorithm.

Let M denote the set of all red (friendly) edges. The algorithm designed below will be proceeded along the hamiltonian path edge by edge. At the beginning of our algorithm, we have a current subgraph $B^1 = F$ and the current vertex v_1 . We decide whether or not the edge v_1v_2 is added to the current subgraph B^1 according to whether or not v_2 is not in the component $B_{v_1}^1$ of B^1 . Then we get a subgraph B^2 such that $B^2 = B^1 + \{v_1v_2\}$ if v_2 is not in $B_{v_1}^1$ and $B^2 = B^1$ otherwise. In the general step, we have a current subgraph B^k and current vertex v_k . Then we need some quite novel technique to decide whether or not the edge v_kv_{k+1} should be added to the current subgraph B^k . The process of deciding if the edge v_kv_{k+1} is added to B^k constitutes an outloop of our algorithm. In the course of execution of our algorithm, some edges of P_n will be added to the current subgraph and some edges in M will be deleted from the current graph so that the final subgraph obtained by the algorithm is indeed a connected $[g, f + 1]$ -factor of G .

Algorithm: ConnFactor. Initially, input: $B^1 = F$, $P_n = v_1v_2 \dots v_n$, and $M = \text{the set of all red edges}$. We set $B^2 = B^1$ if $v_2 \in F_{v_1}$, and $B^2 = B^1 + \{v_1v_2\}$ otherwise. Set $k = 2$, go to step 1.

1. If $k = n$, output $B^n = B^n - M$; otherwise, go to [step 2](#).

Comment. In next section it will be proved that the B^n output by this algorithm is a connected $[g, f + 1]$ -factor.

2. If v_k has been colored, go to [step 3](#); otherwise, color the vertex v_k blue iff the previous edge $v_{k-1}v_k$ is not added to B^k , go to [step 3](#).

Comment. If the vertex v_k has been colored, then the color (red or blue) must be gotten before starting the algorithm. Otherwise, v_k must be singular since all the nonsingular vertices were colored blue before starting the algorithm. If the previous edge $v_{k-1}v_k$ is not added to B^k , the next edge v_kv_{k+1} never overloads the current vertex v_k with degree. This is why we color it blue when $v_{k-1}v_k$ is not added to B^k . Therefore, the next edge v_kv_{k+1} never overloads the current vertex v_k as long as the current vertex v_k is blue. Note that if v_k is red, we need to decide whether the friendly edge $v_k\bar{v}_k$ remains in the current subgraph B^k or not. Let $\bar{v}_k = v_{\bar{k}}$ where \bar{k} stands for the subscript of the friendly vertex of v_k . When $\bar{k} < k$ and at least one of $v_{\bar{k}}v_{\bar{k}}^-$ and $v_{\bar{k}}v_{\bar{k}}^+$ is added to B^k , the next edge v_kv_{k+1} never overloads the current vertex v_k since we can delete the friendly edge $v_kv_{\bar{k}}$.

3. If $v_{k+1} \notin B_{v_k}^k$, go to [step 3.1](#); otherwise, go to [step 3.2](#).

Comment. $v_{k+1} \notin B_{v_k}^k$ implies that v_k and v_{k+1} lie in different components of the current subgraph B^k .

3.1. If v_k is colored, we set $B^{k+1} = B^k + \{v_kv_{k+1}\}$, $k = k + 1$, and return to step 1; otherwise, we set $B^{k+1} = B^k$, $k = k + 1$, and return to step 1.

Comment. If v_k is colored, the next edge v_kv_{k+1} can always be added to B^k without overloading the current vertex v_k (note that if v_k is red, the algorithm ensures that at least one of $v_{\bar{k}}v_{\bar{k}}^-$ and $v_{\bar{k}}v_{\bar{k}}^+$ was added to B^k when $\bar{k} < k$ or will be added to B^k when $\bar{k} > k$). Otherwise, step 2 implies that the previous edge $v_{k-1}v_k$ must have been added to B^k . Since v_k may have not a friendly vertex, the next edge v_kv_{k+1} should be given up in order to avoid overloading the current vertex v_k . However, we do not worry about that it will disconnect v_k and v_{k+1} (see the proof of the correctness).

3.2. If v_k is colorless, we set $B^{k+1} = B^k$ and $k = k + 1$, return to [step 1](#); otherwise, go to [step 3.2.1](#).

Comment. v_k being colorless implies that it is singular and thus v_k and v_{k+1} are in different components of F . However, they are in the same component $B_{v_k}^k$ of B^k since the algorithm executes [step 3.2](#) only when $v_{k+1} \in B_{v_k}^k$. Therefore, it is natural to abandon the next edge v_kv_{k+1} . When v_k is colored, the situation is more complicated.

3.2.1. If v_{k+1} is red, we set $B^{k+1} = B^k + \{v_kv_{k+1}\}$ and $k = k + 1$, return to [step 1](#); otherwise, go to [step 3.2.2](#).

Comment. v_{k+1} being red implies that it is a friendly vertex. Although v_k and v_{k+1} are in the same component $B_{v_k}^k$ of the current subgraph B^k , we pick up the edge $v_k v_{k+1}$ in order to guarantee that, for every friendly vertex, at least one of the two edges incident with it on P_n will be picked up. If v_{k+1} is not red, it is either blue or colorless, then go to [step 3.2.2](#) to consider the current vertex v_k . Note that v_k is either blue or red at this time.

3.2.2. If v_k is blue, we set $B^{k+1} = B^k$ and $k = k+1$, return to [step 1](#); otherwise, v_k must be red, go to [step 3.2.3](#).

Comment. Note that at this time both v_k and v_{k+1} are in the same component of the current subgraph and v_{k+1} is not red. If v_k is blue, we set $B^{k+1} = B^k$ so as to ensure that v_{k+1} will be blue after [step 2](#) of next outloop. Otherwise v_k must be red, now we should consider its friendly vertex \bar{v}_k .

3.2.3. If $\bar{v}_k \notin P_k$, we set $B^{k+1} = B^k$ when $v_{k-1}v_k \in B^k$, and $B^{k+1} = B^k + \{v_k v_{k+1}\}$ when $v_{k-1}v_k \notin B^k$, then we set $k = k+1$, return to [step 1](#). Otherwise, i.e., $\bar{v}_k \in P_k$. If $\bar{v}_k^- \bar{v}_k, \bar{v}_k \bar{v}_k^+ \in B^k$, we set $B^{k+1} = B^k$ when $v_{k-1}v_k \in B^k$, and $B^{k+1} = B^k + \{v_k v_{k+1}\}$ when $v_{k-1}v_k \notin B^k$, then we set $k = k+1$, return to [step 1](#); or else we set $M = M - \{v_k \bar{v}_k\}$, $B^{k+1} = B^k$ and $k = k+1$, return to [step 1](#).

Comment. If $\bar{v}_k \notin P_k$, i.e., $\bar{k} > k$ where \bar{k} is the subscript of the friendly vertex of v_k , then it must be that exactly one of $v_{k-1}v_k$ and $v_k v_{k+1}$ is added to the current subgraph B^k . Otherwise, two cases must be considered: In the first case that $\bar{v}_k^- \bar{v}_k, \bar{v}_k \bar{v}_k^+ \in B^k$, it is ensured that exactly one of $v_{k-1}v_k$ and $v_k v_{k+1}$ should be added to the current subgraph B^k , and the friendly edge $v_k \bar{v}_k$ is going to be deleted from the current subgraph (i.e., $v_k \bar{v}_k$ is kept in M). In the opposite case, the next edge $v_k v_{k+1}$ must be abandoned, and the friendly edge $v_k \bar{v}_k$ will be kept in the current subgraph (i.e., $v_k \bar{v}_k$ must be deleted from M).

4. Stop the algorithm.

Example 2. Algorithm *ConnFactor* is applied to the graph depicted in [Fig. 1](#). At the beginning of the algorithm, all vertices apart from x, y and z are colored blue. The triangle xyz is uniquely singular component of F . We can choose arbitrary one of three edges xy, yz and xz , say xy , as a friendly edge of the component. Then both x and y are colored red, and z is colorless. It is easy to check that the algorithm *ConnFactor* outputs a connected $[2,3]$ -factor $\{F - \{xy\}\} \cup \{xa_3, xb_1, yb_3, yc_1, zd_1\}$.

Similarly, if we choose yz (resp. xz) as a friendly edge of the component xyz , then the algorithm will output a connected $[2,3]$ -factor $\{F - \{yz\}\} \cup \{xa_3, yb_3, yc_1, zc_3, zd_1\}$ (resp. $\{F - \{xz\}\} \cup \{xa_3, xb_1, yc_1, zc_3, zd_1\}$).

In the next section, we will prove that the B^n output by our algorithm is indeed a connected $[g, f+1]$ -factor.

3. Proof of Correctness

In this section, we shall concentrate our attentions on the proof of the correctness of our algorithm. From the design of our algorithm, it is easy to see that B^n is a $[g, f+1]$ -factor. For preciseness, we show this fact in [Theorem 7](#). However, the connectivity of B^n is quite tricky. We will attack the tricky in [Theorem 8](#).

Theorem 7. B^n is a $[g, f+1]$ -factor of G .

We are now going to show the connectivity of the final subgraph B^n output by the algorithm. For convenience, we define the following notations.

Definition. Let k be a positive integer less than or equal to n , B^k a current subgraph at the time point when v_k is a current vertex, and D a component of B^k . If at least one of the following statements holds, then D is said to be a k th-good component of B^k ; otherwise, a k th-bad component of B^k :

1. At least one blue vertex in D is not in P_k ;
2. At least one red vertex, say v_i , in D is not in P_k (i.e., $i > k$) such that at least one of $v_{i-1}v_i$ and v_iv_{i+1} is not yet added to B^k .

Furthermore, if either B^k is connected or every component of $B^k - B_{v_k}^k$ is k th-good, then B^k is called k th-good; otherwise, B^k is called k th-bad.

In order to verify the connectivity of B^n , we only need to show the following theorem.

Theorem 8. B^k is k th-good for any positive integer $2 \leq k \leq n$.

Proof. Suppose, to the contrary, that we can choose a smallest positive integer $k \leq n$ such that B^k is k th-bad, that is, B^k is not connected and at least one component of $B^k - B_{v_k}^k$ is k th-bad. By the choice of k , we get that.

- $v_{k-1}v_k \notin B^k$ and $v_k \notin B_{v_{k-1}}^{k-1}$.

Assume to the contrary that the above property is not true. Then $B_{v_k}^k = B_{v_{k-1}}^k$, i.e., both v_{k-1} and v_k are in the same component of B^k . Therefore, the k th-bad component of $B^k - B_{v_k}^k$ is also a $(k-1)$ th-bad component of $B^{k-1} - B_{v_{k-1}}^{k-1}$ (note that $B_{v_k}^k = B_{v_{k-1}}^{k-1}$ if $v_k \in B_{v_{k-1}}^{k-1}$ and $B_{v_{k-1}}^{k-1} \subseteq B_{v_k}^k$ if $v_{k-1}v_k \in B^k$). This implies that B^{k-1} is $(k-1)$ th-bad, violating the choice of k . ■

Now that B^{k-1} is $(k-1)th$ -good, $v_{k-1}v_k \notin B^k$ and $v_k \notin B_{v_{k-1}}^{k-1}$, the kth -bad component of $B^k - B_{v_k}^k$ must be $B_{v_{k-1}}^k$, and thus we have that

- $B_{v_{k-1}}^{k-1}$ is a $(k-1)th$ -bad component of B^{k-1} .

In fact, that $v_{k-1}v_k \notin B^k$ ensures that $B_{v_{k-1}}^{k-1} = B_{v_{k-1}}^k$. ■

Recalling [step 3.1](#), we observe the following fact.

- v_{k-1} is colorless (singular).

Assume to the contrary that v_{k-1} is colored. Since $v_k \notin B_{v_{k-1}}^{k-1}$, the algorithm executes [step 3.1](#) to pick up the edge $v_{k-1}v_k$, a contradiction. ■

Since v_{k-1} was not colored in [step 2](#), it follows that

Pr. 1⁽¹⁾. $v_{k-2}v_{k-1} \in B^{k-1}$.

Since otherwise, at the time point when v_{k-1} is current vertex, v_{k-1} should had been colored blue by [step 2](#). ■

Recalling that $B_{v_{k-1}}^{k-1}$ is a $(k-1)th$ -bad component of B^{k-1} and that v_{k-1} is colorless, noting more that $B_{v_{k-1}}^{k-2}$ is a subgraph of $B_{v_{k-1}}^{k-1}$, it follows that $B_{v_{k-1}}^{k-2}$ must be a $(k-2)th$ -bad component of B^{k-2} . By the choice of k we have that

Pr. 2⁽¹⁾. $v_{k-1} \in B_{v_{k-2}}^{k-2}$.

Since otherwise $B_{v_{k-1}}^{k-2}$ is a $(k-2)th$ -bad component of $B^{k-2} - B_{v_{k-2}}^{k-2}$ because $B_{v_{k-1}}^{k-1}$ is $(k-1)th$ -bad and v_{k-1} is colorless, violating the choice of k . ■

Now we consider the time point at which v_{k-2} is a current vertex. By [Pr. 2^{\(1\)}](#) the algorithm had to execute [step 3.2](#). Then [Pr. 1^{\(1\)}](#) ensures that v_{k-2} must be colored since otherwise the edge $v_{k-2}v_{k-1}$ should had been abandoned. Now that v_{k-2} is colored, the algorithm goes to [step 3.2.1](#) and then to [step 3.2.2](#) to check whether v_{k-2} is blue or red as v_{k-1} is colorless. [Step 3.2.2](#) together with [Pr. 1^{\(1\)}](#) guarantees that

Pr. 3⁽¹⁾. v_{k-2} must be red.

Since otherwise v_{k-2} must be blue, the algorithm would have executed [step 3.2.2](#) to abandon the edge $v_{k-2}v_{k-1}$, contradicting [Pr. 1^{\(1\)}](#). ■

Now that v_{k-2} is red, the algorithm had to go to [step 3.2.3](#). Then it follows that

Pr. 4⁽¹⁾. $\bar{v}_{k-2} \in P_{k-2}$.

Assume to the contrary that $\bar{v}_{k-2} \notin P_{k-2}$. Then [step 3.2.3](#) and [Pr. 1^{\(1\)}](#) ensure that $v_{k-3}v_{k-2} \notin B^{k-2}$. Note that \bar{v}_{k-2} , v_{k-2} and v_{k-1} are all in the same component of B^{k-1} . Therefore, there is a red vertex \bar{v}_{k-2} in the component $B_{v_{k-1}}^{k-1}$ of B^{k-1} , but not in P_{k-1} such that $v_{k-3}v_{k-2} \notin B^{k-1}$. It

follows from the definition that $B_{v_{k-1}}^{k-1}$ is a $(k-1)th$ -good component of B^{k-1} , a contradiction. ■

Recall that $v_{k-1} \in B_{v_{k-2}}^{k-2}$, v_{k-2} is red, and v_{k-1} is colorless, then at the time point when v_{k-2} was current vertex, the algorithm had to execute [step 3.2.3](#). Now that $\bar{v}_{k-2} \in P_{k-2}$, and [step 3.2.3](#) picked up the edge $v_{k-2}v_{k-1}$, it follows that

Pr. 5⁽¹⁾. $\bar{v}_{k-2}^-\bar{v}_{k-2}, \bar{v}_{k-2}^-\bar{v}_{k-2}^+ \in B^{k-2}$, and $v_{k-3}v_{k-2} \notin B^{k-2}$.

Since v_{k-1} is colorless, $\bar{v}_{k-2}^-\bar{v}_{k-2}, \bar{v}_{k-2}^-\bar{v}_{k-2}^+ \in B^{k-3}$, and $B_{v_{k-1}}^{k-1}$ is $(k-1)th$ -bad (i.e., there is no vertex in $B_{v_{k-1}}^{k-1}$ satisfying the conditions 1 or 2 of the definition), there is still no vertex in $B_{v_{k-1}}^{k-3}$ satisfying the conditions 1 or 2 of the definition. Thus it follows that

Pr. 6⁽¹⁾. $B_{v_{k-1}}^{k-3}$ is still a $(k-3)th$ -bad component of B^{k-3} .

By the choice of k and [Pr. 6^{\(1\)}](#), we have that

Pr. 7⁽¹⁾. $v_{k-1}, v_{k-2} \in B_{v_{k-3}}^{k-3}$.

Since otherwise $B_{v_{k-1}}^{k-3} (= B_{v_{k-2}}^{k-3})$ would had been a $(k-3)th$ -bad component of $B^{k-3} - B_{v_{k-3}}^{k-3}$, contradicting the choice of k . ■

Then it follows that

Pr. 8⁽¹⁾. $B_{v_{k-1}}^{k-3} = B_{v_{k-2}}^{k-3} = B_{v_{k-3}}^{k-3}$ is a $(k-3)th$ -bad component of B^{k-3} .

Pr. 9⁽¹⁾. v_{k-3} is colorless.

Assume to the contrary that v_{k-3} is colored. Then at the time point when v_{k-3} is the current vertex, the algorithm had to execute [step 3.2](#) since $v_{k-2} \in B_{v_{k-3}}^{k-3}$, and then went to [step 3.2.1](#) to pick up the edge $v_{k-3}v_{k-2}$, violating [Pr. 5^{\(1\)}](#). ■

Now that v_{k-3} has the same property as v_{k-1} , we can repeatedly use the same methods as used above to consider the vertices v_{k-4} and v_{k-5} , and so on. In general, assume that we have gotten the following properties by repeating the above methods l times.

Pr. 1^(l). $v_{k-2j}v_{k-2j+1} \in B^{k-2j+1}$, $j = 1, 2, \dots, l$.

Pr. 2^(l). $v_{k-2j+1} \in B_{v_{k-2l}}^{k-2l}$, $j = 1, 2, \dots, l$.

Pr. 3^(l). v_{k-2j} , $j = 1, 2, \dots, l$, must be red.

Pr. 4^(l). $\bar{v}_{k-2j} \in P_{k-2j}$, $j = 1, 2, \dots, l$.

Pr. 5^(l). $\bar{v}_{k-2j}^-\bar{v}_{k-2j}, \bar{v}_{k-2j}^-\bar{v}_{k-2j}^+ \in B^{k-2l}$, and $v_{k-2j-1}v_{k-2j} \notin B^{k-2j}$, $j = 1, 2, \dots, l$.

Pr. 6^(l). $B_{v_{k-1}}^{k-2l-1}$ is a $(k-2l-1)th$ -bad component of B^{k-2l-1} .

Pr. 7^(l). $v_{k-j} \in B_{v_{k-2l-1}}^{k-2l-1}$, $j=1, 2, \dots, 2l$.

Pr. 8^(l). $B_{v_{k-1}}^{k-2l-1} = B_{v_{k-2}}^{k-2l-1} = \dots = B_{v_{k-2l-1}}^{k-2l-1}$ is a $(k-2l-1)th$ -bad component of B^{k-3} .

Pr. 9^(l). v_{k-2j-1} , $j=1, 2, \dots, 2l$, is colorless.

Repeating once more the above methods to check the vertices v_{k-2l-2} and v_{k-2l-3} , we can show the following properties.

Pr. 1^(l+1). $v_{k-2l-2}v_{k-2l-1} \in B^{k-2l-1}$.

Since otherwise, at the time point when v_{k-2l-1} is current vertex, v_{k-2l-1} should have been colored blue by [step 2](#) contradicting [Pr. 9^{\(l\)}](#). ■

Recalling that $B_{v_{k-2l-1}}^{k-2l-1}$ is a $(k-2l-1)th$ -bad component of B^{k-2l-1} and that v_{k-2l-1} is colorless, noting more that $B_{v_{k-2l-1}}^{k-2l-2}$ is a subgraph of $B_{v_{k-2l-1}}^{k-2l-1}$, it follows that $B_{v_{k-2l-1}}^{k-2l-2}$ must be a $(k-2l-2)th$ -bad component of B^{k-2l-2} . By the choice of k we have that

Pr. 2^(l+1). $v_{k-2l-1} \in B_{v_{k-2l-2}}^{k-2l-2}$.

Since otherwise $B_{v_{k-2l-1}}^{k-2l-2}$ is a $(k-2l-2)th$ -bad component of $B^{k-2l-2} - B_{v_{k-2l-2}}^{k-2l-2}$ because $B_{v_{k-2l-1}}^{k-2l-1}$ is $(k-2l-1)th$ -bad and v_{k-2l-1} is colorless, violating the choice of k . ■

Now we consider the time point at which v_{k-2l-2} is a current vertex. By [Pr. 2^{\(l+1\)}](#) the algorithm had to execute [step 3.2](#). Then [Pr. 1^{\(l+1\)}](#) ensures that v_{k-2l-2} must be colored since otherwise the edge $v_{k-2l-2}v_{k-2l-1}$ should have been abandoned. Now that v_{k-2l-2} is colored, the algorithm goes to [step 3.2.1](#) and then to [step 3.2.2](#) to check whether v_{k-2l-2} is blue or red as v_{k-2l-1} is colorless. [Step 3.2.2](#) together with [Pr. 1^{\(l+1\)}](#) guarantees that

Pr. 3^(l+1). v_{k-2l-2} must be red.

Since otherwise v_{k-2l-2} must be blue, the algorithm had executed [step 3.2.2](#) to abandon the edge $v_{k-2l-2}v_{k-2l-1}$, contradicting [Pr. 1^{\(l+1\)}](#). ■

Now that v_{k-2l-2} is red, the algorithm had to go to [step 3.2.3](#). Then it follows that

Pr. 4^(l+1). $\bar{v}_{k-2l-2} \in P_{k-2l-2}$.

Assume to the contrary that $\bar{v}_{k-2l-2} \notin P_{k-2l-2}$. Then [step 3.2.3](#) and [Pr. 1^{\(l+1\)}](#) ensure that $v_{k-2l-3}v_{k-2l-2} \notin B^{k-2l-2}$. Note that \bar{v}_{k-2l-2} , v_{k-2l-2} and v_{k-2l-1} are all in the same component of B^{k-2l-1} . Therefore, there is a red vertex \bar{v}_{k-2l-2} in the component $B_{v_{k-2l-1}}^{k-2l-1}$ of B^{k-2l-1} , but not in P_{k-2l-1} such that $v_{k-2l-3}v_{k-2l-2} \notin B^{k-2l-1}$. It follows from the definition that $B_{v_{k-2l-1}}^{k-2l-1}$ is a $(k-2l-1)th$ -good component of B^{k-2l-1} , a contradiction. ■

Recall that $v_{k-2l-1} \in B_{v_{k-2l-2}}^{k-2l-2}$, v_{k-2l-2} is red, and v_{k-2l-1} is colorless, then at the time point when v_{k-2l-2} was current vertex, the algorithm had to execute [step 3.2.3](#). Now that $\bar{v}_{k-2l-2} \in P_{k-2l-2}$, and [step 3.2.3](#) picked up the edge $v_{k-2}v_{k-1}$, it follows that

Pr. 5^(l+1). $\bar{v}_{k-2l-2}\bar{v}_{k-2l-2}, \bar{v}_{k-2l-2}\bar{v}_{k-2l-2}^+ \in B^{k-2l-2}$, and $v_{k-2l-3}v_{k-2l-2} \notin B^{k-2l-2}$.

Since v_{k-2l-1} is colorless, $\bar{v}_{k-2l-2}\bar{v}_{k-2l-2}, \bar{v}_{k-2l-2}\bar{v}_{k-2l-2}^+ \in B^{k-2l-3}$, and $B_{v_{k-2l-1}}^{k-2l-1}$ is $(k-2l-1)th$ -bad (i.e., there is no vertex in $B_{v_{k-2l-1}}^{k-2l-1}$ satisfying the conditions 1 or 2 of the definition), there is still no vertex in $B_{v_{k-2l-1}}^{k-2l-3}$ satisfying the conditions 1 or 2 of the definition. Thus it follows that

Pr. 6^(l+1). $B_{v_{k-2l-1}}^{k-2l-3}$ is still a $(k-2l-3)th$ -bad component of B^{k-2l-3} .

By the choice of k and [Pr. 6^{\(l+1\)}](#), we have that

Pr. 7^(l+1). $v_{k-2l-1}, v_{k-2l-2} \in B_{v_{k-2l-3}}^{k-2l-3}$.

Since otherwise $B_{v_{k-2l-1}}^{k-2l-3} (= B_{v_{k-2l-2}}^{k-2l-3})$ would had been a $(k-2l-3)th$ -bad component of $B^{k-2l-3} - B_{v_{k-2l-3}}^{k-2l-3}$, contradicting the choice of k . ■

Then it follows that

Pr. 8^(l+1). $B_{v_{k-2l-1}}^{k-2l-3} = B_{v_{k-2l-2}}^{k-2l-3} = B_{v_{k-2l-3}}^{k-2l-3}$ is a $(k-2l-3)th$ -bad component of B^{k-2l-3} .

Pr. 9^(l+1). v_{k-2l-3} is colorless.

Assume to the contrary that v_{k-2l-3} is colored. Then at the time point when v_{k-2l-3} is the current vertex, the algorithm had to execute [step 3.2](#) since $v_{k-2l-2} \in B_{v_{k-2l-3}}^{k-2l-3}$, and then went to [step 3.2.1](#) to pick up the edge $v_{k-2l-3}v_{k-2l-2}$, violating [Pr. 5^{\(l+1\)}](#). ■

Repeating the above methods infinitely, we get a sequence of vertices, $\{v_{k-j} : j = 0, 1, 2, \dots\}$, such that $\bar{v}_{k-2j} \in P_k, j = 1, 2, \dots$, and $\{v_{k-2j} : j = 1, 2, \dots\} \cap \{\bar{v}_{k-2j} : j = 1, 2, \dots\} = \emptyset$, contradicting the finiteness of k . The proof of [Theorem 8](#) is completed. ■

In [Theorem 8](#), let $k = n$. Since B^n is nth -good component, B^n must be connected (otherwise, every component of $B^n - B_{v_n}^n$ is a nth -good component, by the definition of nth -good component, there is at least one vertex, which is red or blue, not in P_n , contradicting that P_n is a hamiltonian path). Therefore, [Theorem 7](#) and [Theorem 8](#) ensure that B^n is indeed a connected $[g, f+1]$ -factor. [Theorem 6](#) is proved.

Corollary 1. *If a connected graph contains a k -factor with $k \geq 1$ and a hamilton path then G has a connected $[k, k+1]$ -factor.*

Proof. If $k = 1$ the proof is trivial; otherwise the [Corollary 1](#) is right a special case of [Theorem 6](#). ■

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